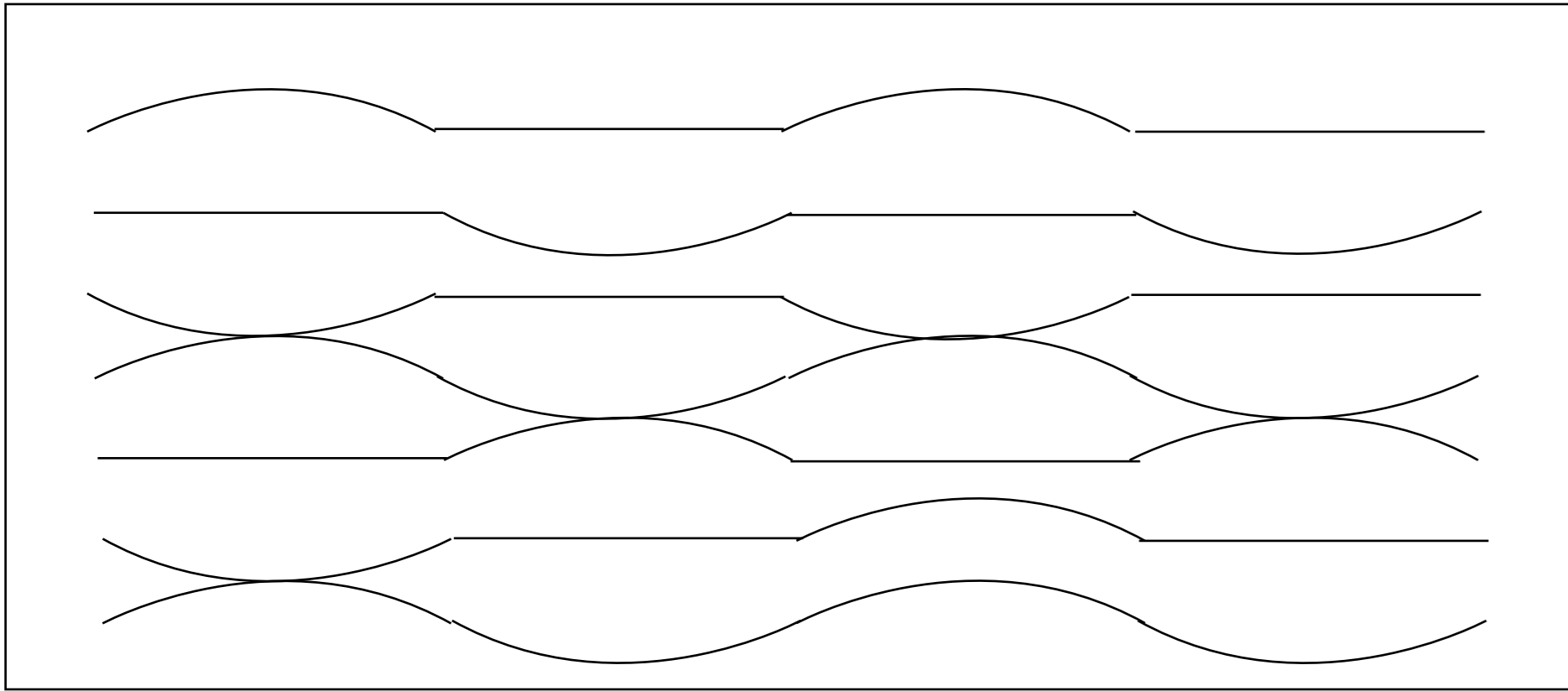
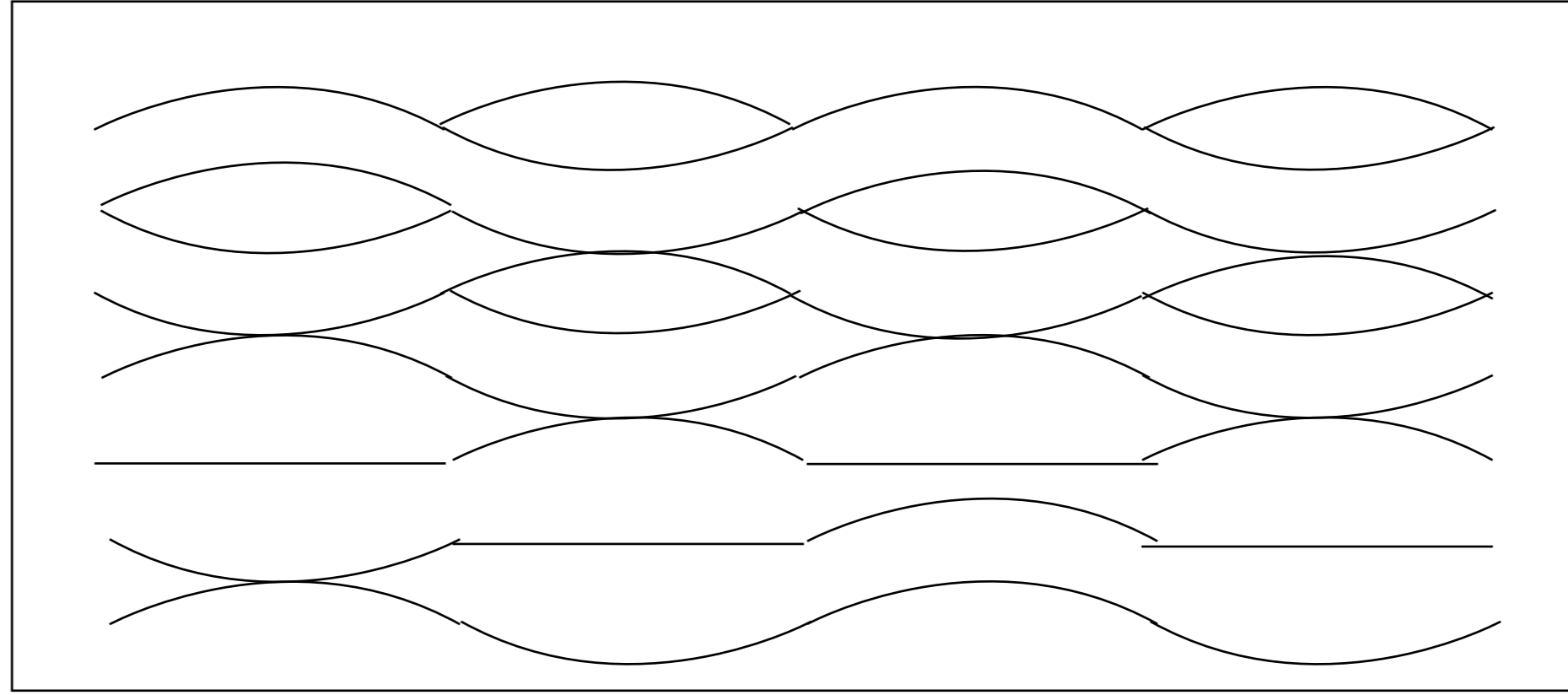


Aggregataion of the component all close

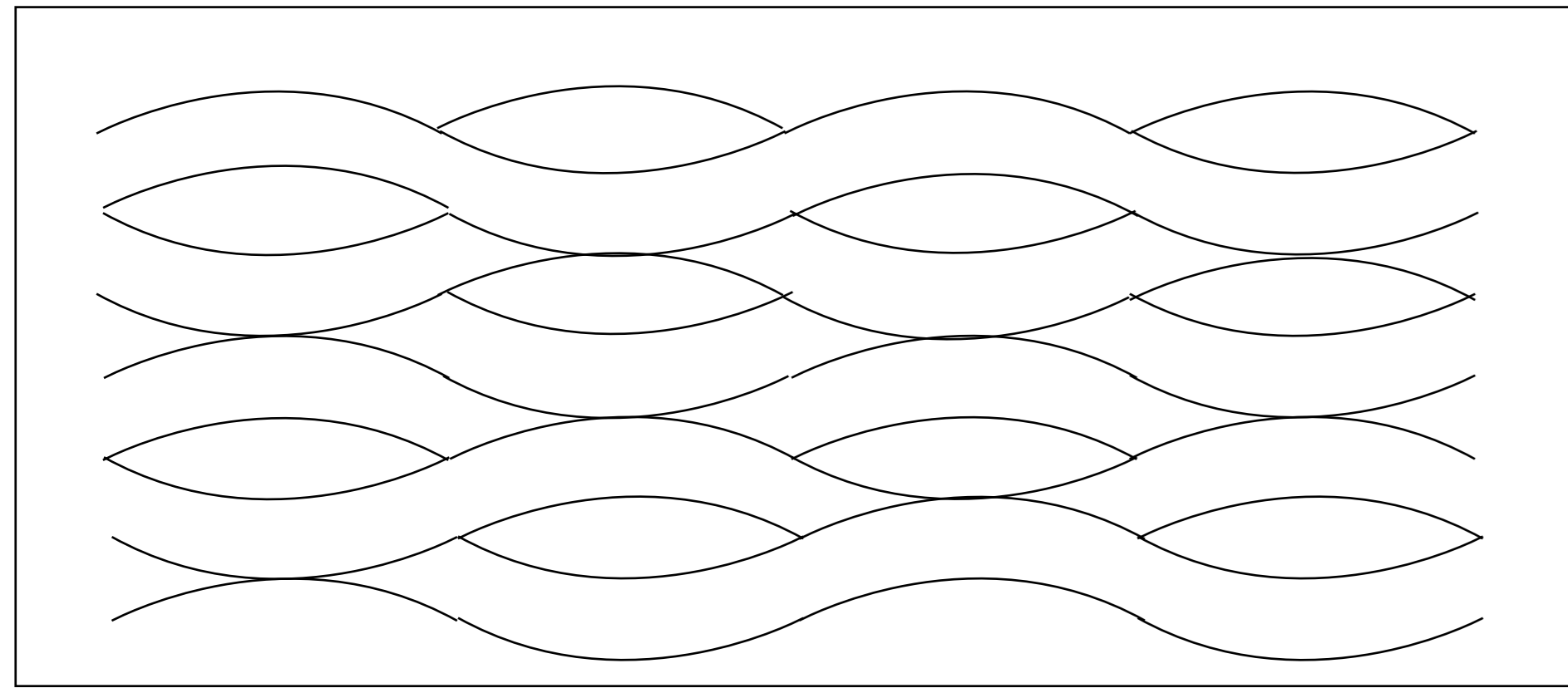


Aggregataion of the component bottom close

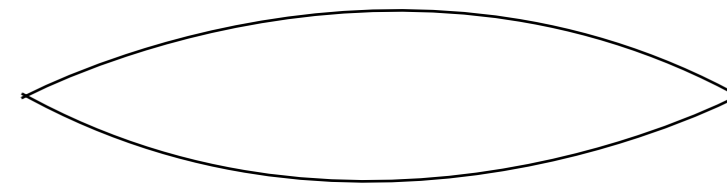


### IDEA

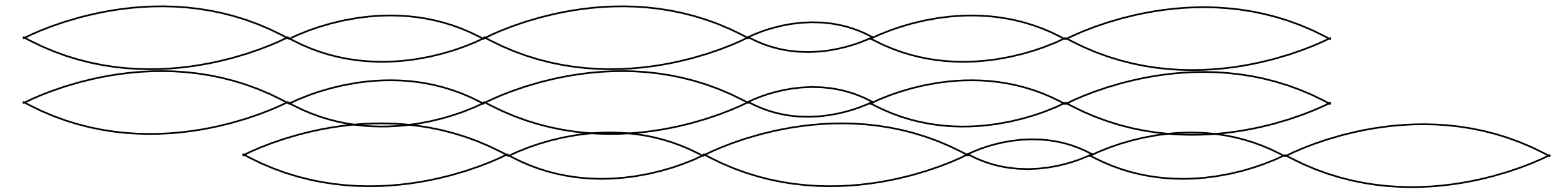
Wall, that moves when somepne is close to it, or pass by .  
 acts just like a regular wall but suprisezz you when you pass  
 by it  
 the wall is made out of separate sets of components  
 each set moves according to the codins system that has  
 been done in arduino.  
 each slot will open according to the hight of the person and  
 how close they are to the wall



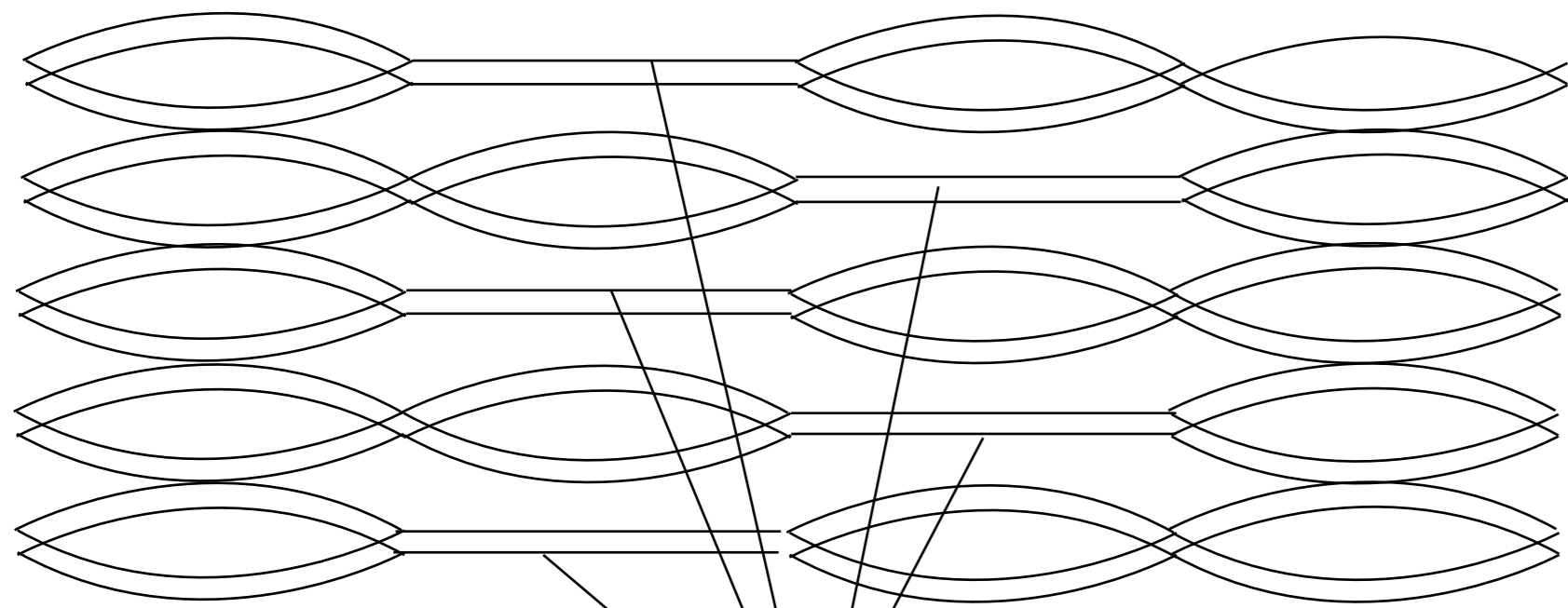
Original Componenet



logical pattern



Aggregataion of the component all open



closed

